

## CHAPTER 1

### INTRODUCTION

#### A. Background of The Research

Vocabulary is an important thing in language learning in spite of other language components such as grammar, phonology, and so on. English has many component should be studied, there are some examples: vocabulary, grammar, speaking, etc. Vocabulary, in addition to grammar and pronounciatio, is one of language elements considered necessary for language mastery. Vocabulary is defined as “all the words in a particular language” (Wehmeier, 2005:1707).

Vocabulary is the main point to learn English. Without having adequate vocabulary learners will get difficulty in learning English. Vocabulary is not only confined to the meaning of words but also includes how vocabulary in a language is structured: how people use and store words and how they learn words and the relationship between words, phrases, categories of words and phrases (Gardener, 2009) as cited in (Adger, 2002)

In short, vocabulary is easier when students authorize vocabularies, and students know the meaning of vocabulary in each words, it makes students not missunderstanding or confused to facing vocabulary.

Vocabulary should be mastered by the learners, because vocabulary is the important things to make a good paragraph, story, or essay. It is important to have a good mastery of vocabulary. The important things such as spoken

and written are people will not misunderstanding, confused, etc, when someone saying or writing about vocabulary. By mastering vocabulary, the students are able to master the language skills: speaking, listening, writing, and reading. One of the key to succeed learning English is vocabulary mastery.

Based on the researcher's in my teaching experience from Augustus until November 2014 at one of Junior High School there had been many problems that founded in those school, there were some problems, such as in teaching learning process not using games or other technique to make the students understood about the material, the students got difficulty to spelling, speaking, and writing the words of vocabulary. The students asked the teacher about a word in English, the teacher answer with spelling in each word, and the students confused with that spelling in each words.

In teaching vocabulary, it is needed to apply a good way that is used to make the process of learning vocabulary easier and more effective. This way in learning process can help the students understood material given. Using technique in teaching learning process is a good things, can make students enjoyable when learn English Language. The technique is very to be useful to make succeed the students and be able in vocabulary mastery. Especially when using games, it is known that children more enjoy when playing games, so, game can be involved in teaching learning process to motivate students to learn English.

The process of learning vocabulary mastery the writers expected the students will improve ability in vocabulary. The teacher want the students understand and can mastery vocabulary. So, the teacher should give exercise and asks to the student about vocabulary to make the student know, and can memorize new words, so the students will remember and use the vocabularies in a good meaning, the teacher should give a feedback and asks the students to practice and memorize, from this way make students easy to remember and understand in using vocabulary and use the vocabulary correctly. The game of Hangaroo is just like Hangman – guess the hidden phrase to complete a level. Hangaroo is filled with thousands of terms and phrases, presented in random order each time you play. Hangaroo is very entertaining, joyfull, and a really good pastime for adults and kids as well, since apart from being fun it can be a good chance for kids to learn new words and improve spelling. (Prasetiawati, 2011 : 12).

Hangaroo game has many advantages when using that game for teaching vocabulary, such as: can teach the student to consetrated in teaching vocabulary, because use game the students more enthusiastic. Make the students more understood and easy to memorizing. Make teaching learning process more fun, enjoy, and happy. Improving the ability in students for learn English vocabulary.

(Lee, 1995:35) lists several main advantages when games are used in the classroom, including "a welcome break from the usual routine of the language class", "motivating and challenging" "effort of learning", and "language

practice in the various skills." (Ersoz, 2000) holds that games are highly appreciated thanks to their amusement and interest. Teachers can use games to help their students practice more their skills of communication.

On the other hand, Hangaroo game also has a disadvantages. The students not mastery the vocabulary, but the rules of that game is used clue to answered, so the students will confused to answered it.

Hopefully, with this technique make students easy to study about vocabulary. It is expected that Hangaroo Game is effective to teach vocabulary, Hopefully, this research is also expected to contribute some advantages for curriculum and pedagogy. In terms of curriculum it is hoped that this technique can be selected as a teaching technique in the classroom, then, in terms of pedagogy, this technique can use language skills and aspects, such as writing, reading, and pronouciation.

### **B. Reason for Choosing the Topic**

There are some reasons why the writer has chosen the topic, they are:

- 1) Vocabulary is important thing is that the students have to expected in four language skills, they are speaking, listening, reading, and writing.
- 2) Hangaroo game can make the students more active in teaching and learning English vocabulary.

### **C. Problem of the Study**

The problem of this research is stated by a question:“Is Hangaroo game effective for teaching vocabulary?”

**D. Aim of the Study**

The aim of the research is to examine the effectiveness of hangaroo game for teaching english vocabulary.

